

# 3D Virtual Simulation for Radiation Safety and Hazards Identification Training

May 2023

Xingyue Yang





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## 3D Virtual Simulation for Radiation Safety and Hazards Identification Training

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Visualization Researcher

Applied Visualization Laboratory (AVL)

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#### **Applied Visualization Laboratory (AVL)**

- Center for Advanced Energy Studies (CAES), Idaho Falls, ID
- Contains state-of-the-art visualization technologies and 3D environments



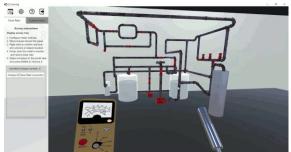


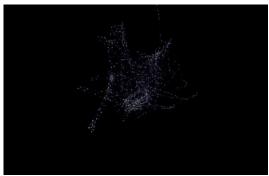


#### **Applied Visualization Laboratory (AVL)**

- Scientific visualization
- Immersive analytics
- Digital twin
- Remote collaboration
- Virtual training
- Graph visualization
- WebXR
- LiDAR









- Simulated digital environment
- Real-life scenarios
- Interactive and engaging
- Flexibility







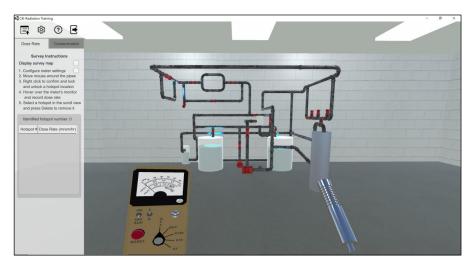
- First responder training
- Medical training
- Radiation training
- Military training
- Workforce training
- Interpersonal skills training

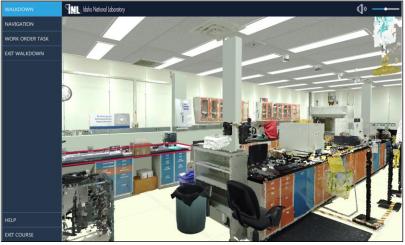




**Unity** 

- Training 1: Radiation safety and survey
- Training 2: Hazards identification





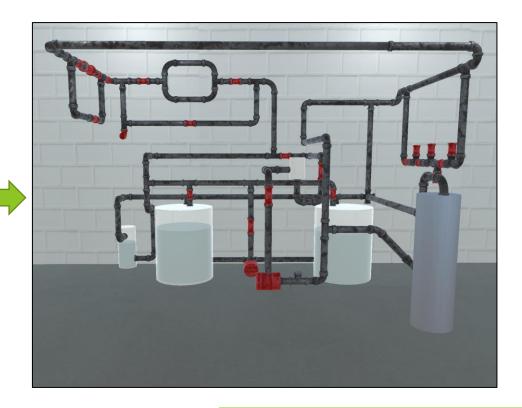
- Collaboration between AVL and College of Eastern Idaho (CEI)
- Virtual training for conducting radiation and contamination surveys

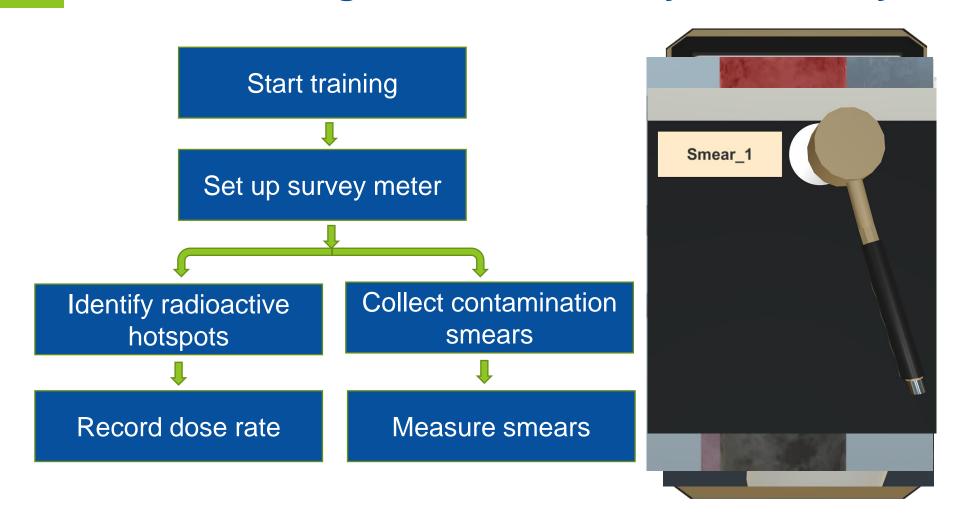


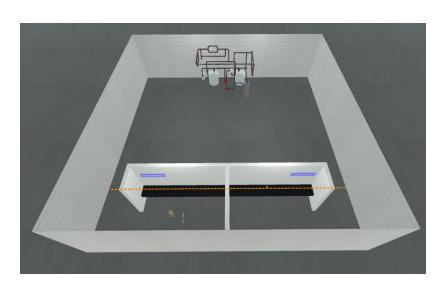


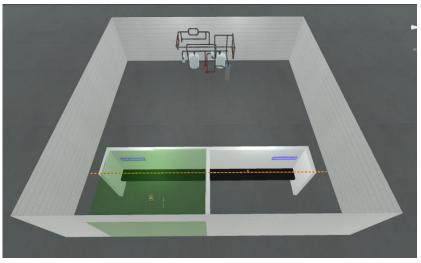
- Collaboration between AVL and College of Eastern Idaho (CEI)
- Virtual training for conducting radiation and contamination surveys
  - Pipe scenario

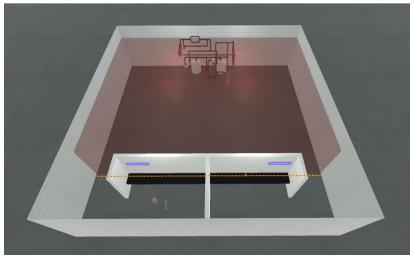


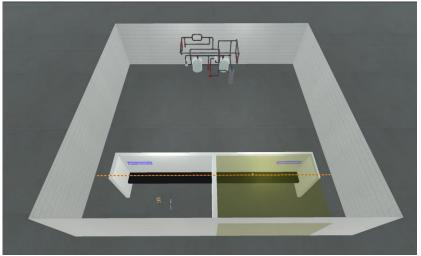




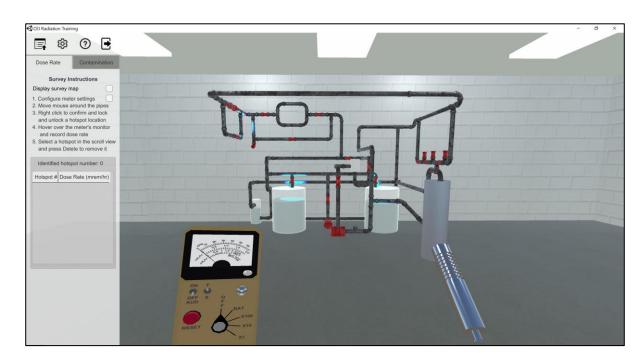




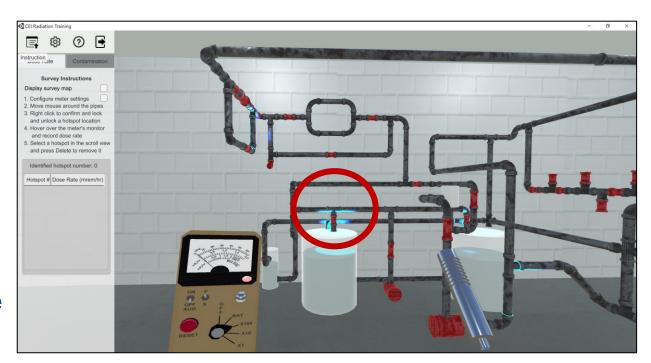




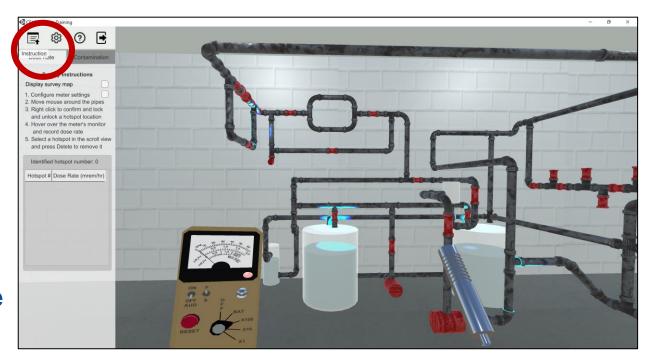
- Random scenarios
- Guided instructions
- User Interactions
- Sound and visual feedback
- Survey data storage



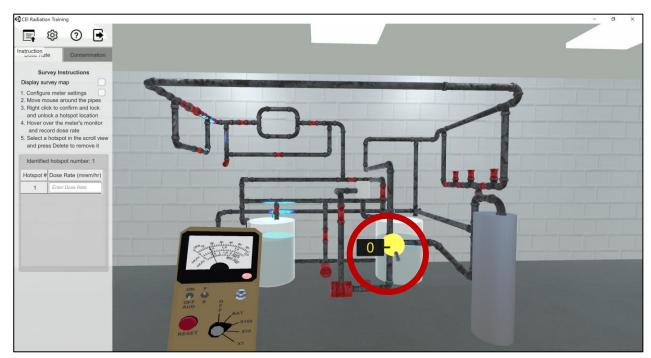
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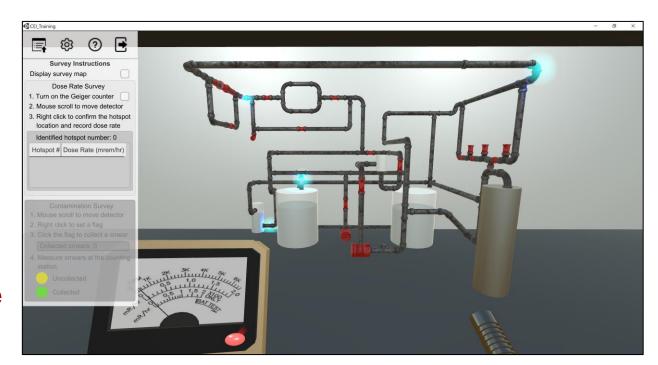
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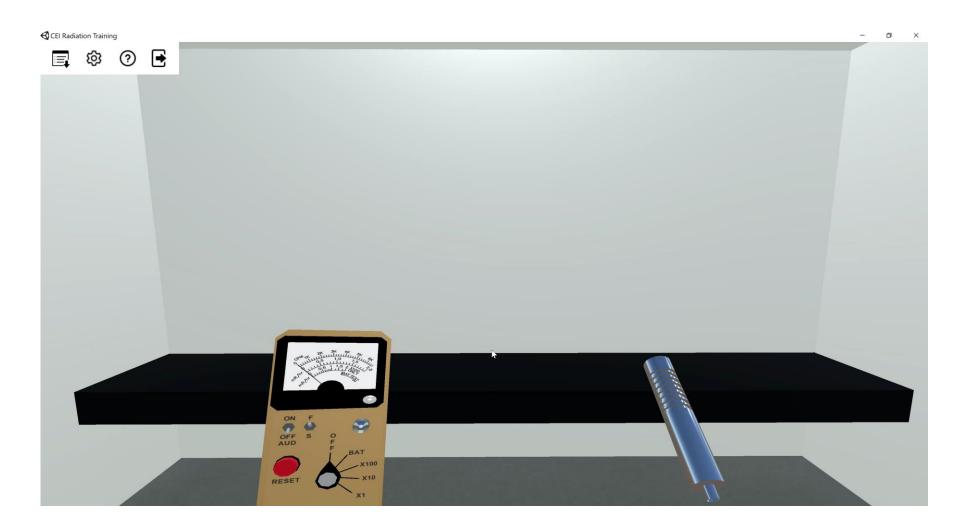


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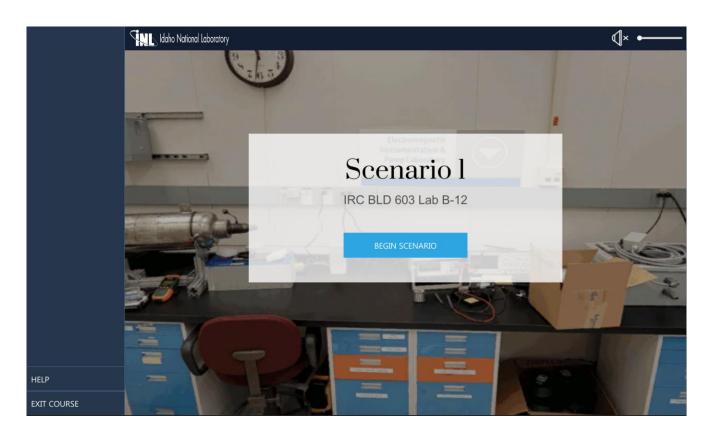


#### Current and Future Work

- Save training progress
- Tutor/student mode
- Evaluation and feedback
- More scenarios
- VR simulation
- Industrial training



- Safety training for personnel working at IRC, MFC, and ATR facilities
- Virtual training for learning and identifying workplace hazards

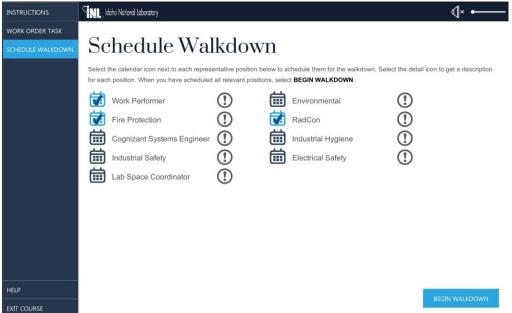












Choose character



Schedule walkdown



Click hazard hotspots for more information



Training results

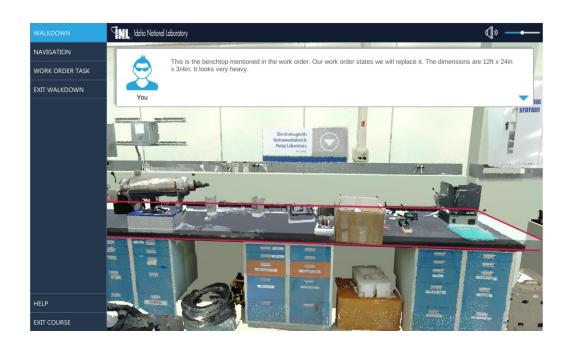


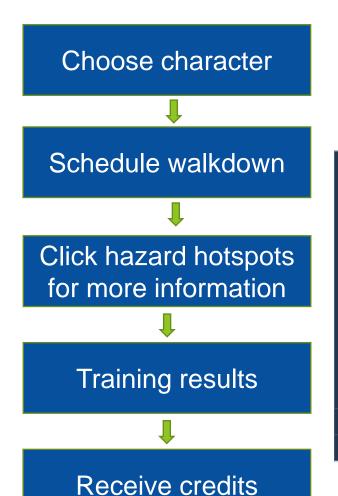
Receive credits







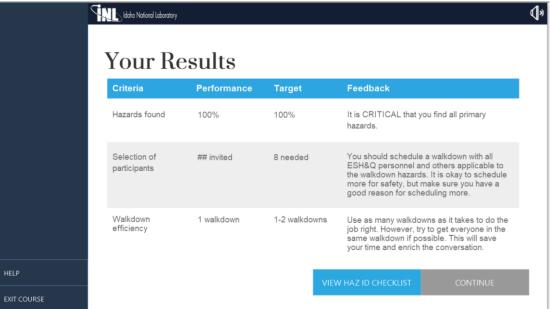


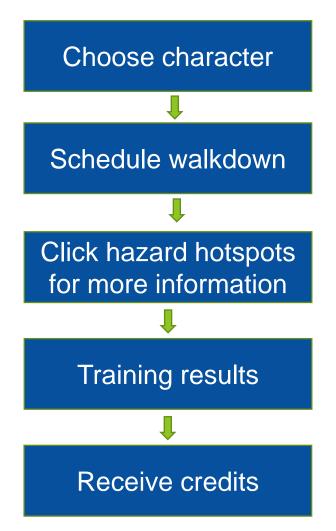








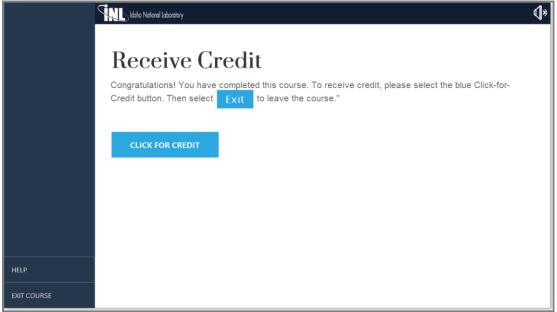








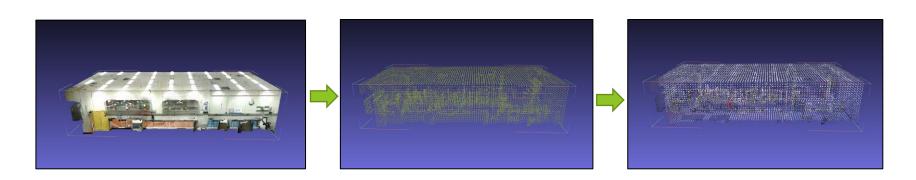




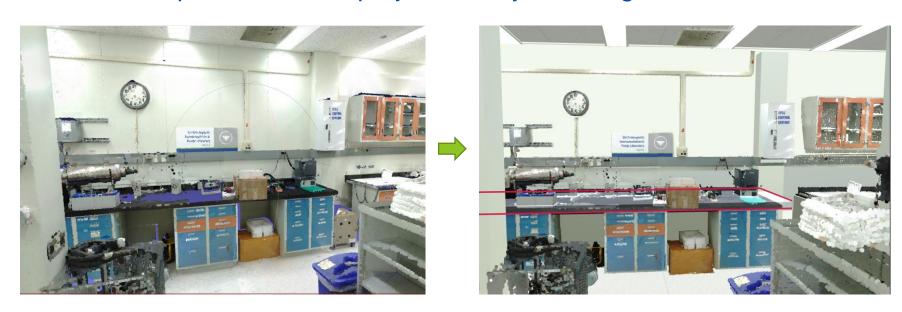
Challenges: LiDAR scan processing and application performance

- Data capture: Faro scanner
  - Point cloud data
  - Vertex render
- Data processing
  - MeshLab
    - Point cloud simplification
    - Cluster vertex sampling

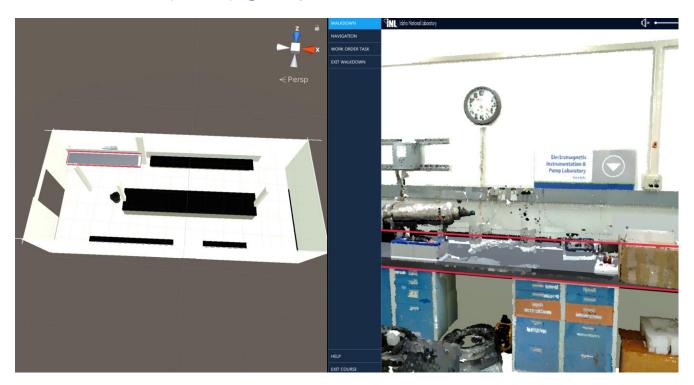




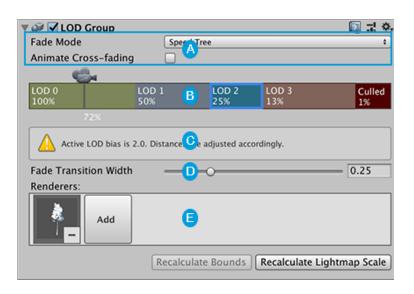
- Improve Application performance
  - Reduce the build size
    - Remove replaced sections: walls, ceiling, floor, etc.
    - Compress point cloud in Unity
    - Compress the build project in Player settings



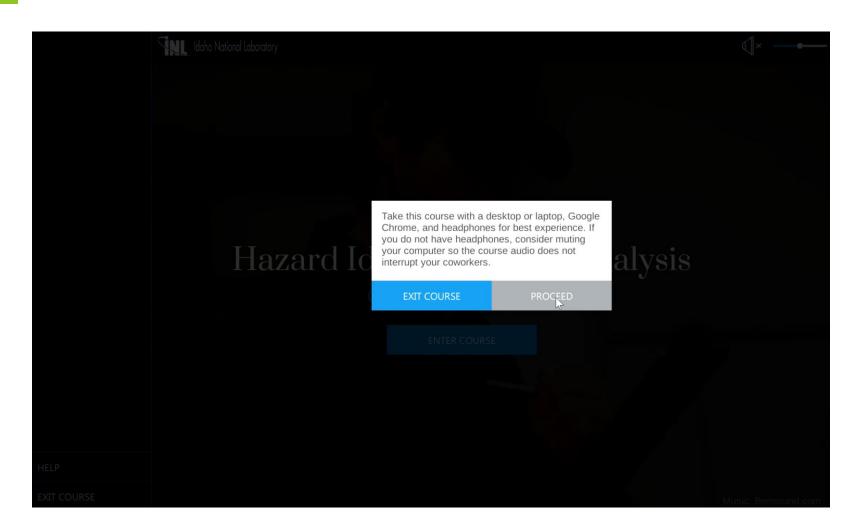
- Improve Application performance
  - Camera visibility
  - Level of details (LOD) group



- Improve Application performance
  - Camera visibility
  - Level of details (LOD) group









Simulate conditions that are difficult to create in the lab environment



LiDAR scanner provides a realistic and accurate simulation



Promote virtual and remote training for education outreach and industry training



Minimize hazards exposure during training



Apply the simulation methods to other laboratories

#### References

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### **Thank You**

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Applied Visualization Laboratory (AVL)

https://caesenergy.org/caes-lab/applied-visualization-laboratory/